ACTIVISION BLIZZARD, INC. AND SUBSIDIARIES CONDENSED CONSOLIDATED STATEMENTS OF OPERATIONS

(Unaudited)

(Amounts in millions, except per share data)

\$ 1,060 347 1,407	\$ 1,061 366	\$ 3,257	2010
347	-,	\$ 3,257	
347	-,	\$ 3,257	i e
	366		\$ 3,087
1 407		1,498	1,360
1,707	1,427	4,755	4,447
483	585	1,134	1,350
58	73	238	241
85	128	218	338
96	92	165	197
256	273	646	635
281	225	545	516
122	122	456	375
-	326	-	326
1	-	25	-
1,382	1,824	3,427	3,978
25	(397)	1,328	469
(5)	8	3	23
20	(389)	1,331	492
(79)	(156)	246	74
\$ 99	\$ (233)	\$ 1,085	\$ 418
\$ 0.09	\$ (0.20)	\$ 0.93	\$ 0.34
1,139	1,198	1,148	1,222
\$ 0.08	\$ (0.20)	\$ 0.92	\$ 0.33
1,147	1,198	1,156	1,236
	58 85 96 256 281 122 - 1 1,382 25 (5) 20 (79) \$ 99 \$ 0.09 1,139	58 73 85 128 96 92 256 273 281 225 122 122 - 326 1 - 1,382 1,824 25 (397) (5) 8 20 (389) (79) (156) \$ 99 \$ (233) \$ 0.09 \$ (0.20) \$ 0.08 \$ (0.20)	58 73 238 85 128 218 96 92 165 256 273 646 281 225 545 122 122 456 - 326 - 1 - 25 1,382 1,824 3,427 25 (397) 1,328 (5) 8 3 20 (389) 1,331 (79) (156) 246 \$ 99 \$ \$ 99 \$ \$ 0.09 \$ \$ 0.09 \$ \$ 0.09 \$ \$ 0.08 \$ \$ 0.020 \$ 0.020 \$ 0.92

¹ The company calculates earnings per share pursuant to the two-class method which requires the allocation of net income between common shareholders and participating security holders. Net income attributable to Activision Blizzard Inc. common shareholders used to calculate earnings per common share assuming dilution was \$97 million and \$1,069 million for the three months and year ended December 31, 2011 as compared to the total net income of \$99 million and \$1,085 million for the same periods, respectively. Net income (loss) attributable to Activision Blizzard Inc. common shareholders used to calculate earnings per common share assuming dilution was \$(233) million and \$414 million for the three months and year ended December 31, 2010 as compared to \$(233) million and \$418 million for the same periods, respectively.

^{*} Subscription, licensing and other revenues represents revenues from *World of Warcraft* subscriptions, *Call of Duty Elite* memberships, licensing royalties from our products and franchises, value-added services, downloadable content, and other miscellaneous revenues.

ACTIVISION BLIZZARD, INC. AND SUBSIDIARIES CONDENSED CONSOLIDATED BALANCE SHEETS

(Unaudited)

	De	ecember 31,	December 31,
		2011	2010
ASSETS			
Current assets:			
Cash and cash equivalents	\$	3,165 \$	2,812
Short-term investments		360	696
Accounts receivable, net		649	673
Inventories		144	112
Software development		137	147
Intellectual property licenses		22	45
Deferred income taxes, net		507	648
Other current assets		396	299
Total current assets		5,380	5,432
Long-term investments		16	23
Software development		62	55
Intellectual property licenses		12	28
Property and equipment, net		163	169
Other assets		12	15
Intangible assets, net		88	160
Trademark and trade names		433	433
Goodwill		7,111	7,132
Total assets	\$	13,277 \$	13,447
LIABILITIES AND SHAREHOLDERS' EQUITY			
Current liabilities:			
Accounts payable	\$	390 \$	363
Deferred revenues		1,472	1,726
Accrued expenses and other liabilities		694	871
Total current liabilities		2,556	2,960
Deferred income taxes, net		55	120
Other liabilities		174	164
Total liabilities		2,785	3,244
Shareholders' equity:			
Common stock			
Additional paid-in capital		9,616	12,353
Treasury stock			(2,194
Retained earnings		948	57
Accumulated other comprehensive loss		(72)	(13
Total shareholders' equity		10,492	10,203
Total liabilities and shareholders' equity	\$	13,277 \$	13,447

ACTIVISION BLIZZARD, INC. AND SUBSIDIARIES CONDENSED CONSOLIDATED STATEMENTS OF CASH FLOWS

(Unaudited)

	Three Months	Ended I	December 31,	Year Ended	December	31,
	2011		2010	2011	2	010
Cash flows from operating activities:						
Net income (loss)	\$	99 \$	(233)	\$ 1,083	5 ¢	418
Adjustments to reconcile net income (loss) to net	Ф	99 Y	(233)	φ 1,06.	9 9	410
cash provided by operating activities:		10)	(220)	7.	=	(279)
Deferred income taxes	'	49) 12	(329)	7:		(278)
Impairment of goodwill / intangible assets		12	326	11		326
Depreciation and amortization		71	101	143		198
Loss on disposal of property and equipment		3	1	4	4	1
Amortization and write-off of capitalized						
software development costs and intellectual						
property licenses (1)		36	137	28	7	319
Stock-based compensation expense (2)		42	37	103	3	131
Excess tax benefits from stock options exercises		(3)	(11)	(24	1)	(22)
Changes in operating assets and liabilities:						
Accounts receivable	(5	03)	(428)	13	3	43
Inventories		62	143	(34	4)	124
Software development and intellectual property		73)	(75)	(254	1)	(313)
Other assets	(2	37)	(201)	(67	7)	17
Deferred revenues	1,0	20	1,103	(248	3)	293
Accounts payable	•	48	130	3:	·	70
Accrued expenses and other liabilities		22	292	(179		49
Net cash provided by operating activities		50	993	95:		1,376
1 7 1						·
Cash flows from investing activities:						
Proceeds from maturities of available-for-sale investments	:	37	107	74)	519
Proceeds from maturities of auction rate securities						
("ARS") classified as trading securities					-	61
Proceeds from auction rate securities ("ARS") called at par		10		10)	
Payment of contingent consideration				(3	3)	(4)
Purchases of available-for-sale investments		92)	(119)	(417	7)	(800)
Capital expenditures		25)	(21)	(72	2)	(97)
Decrease in restricted cash		26	44	(3	9
Net cash provided by (used in) investing activities		56	11	26	5	(312)
Cash flows from financing activities:						
Proceeds from issuance of common stock to employees		15	19	5	4	72
Repurchase of common stock	(1		(346)	(692		73 (959)
Dividends paid	(1	68)	` ′	,	′	
Excess tax benefits from stock option exercises			(2)	(194		(189)
Net cash used in financing activities		3	(210)	24		22
ivet cash used in inhancing activities	(1	50)	(318)	(808)	3)	(1,053)
Effect of foreign exchange rate changes on cash						
and cash equivalents		50)	3	(57)	7)	33
Net increase (decrease) in cash and cash equivalents		96	689	35:		44
Cash and cash equivalents at beginning of period	2,4	69_	2,123	2,812	2	2,768
Cash and cash equivalents at end of period		65 \$	2,812	\$ 3,16		2,812

⁽¹⁾ Excludes deferral and amortization of stock-based compensation expense.

⁽²⁾ Includes the net effects of capitalization, deferral, and amortization of stock-based compensation expense.

		1	Thre	e Months Ended				
	ember 31, 2009	 March 31, 2010		June 30, 2010	September 30, 2010			December 31, 2010
Cash Flow Data								
Operating Cash Flow	\$ 813	\$ 227	\$	(26)	\$	182	\$	993
Operating Cash Flow - TTM ¹	1,183	1,083		1,175		1,196		1,376
Capital Expenditures	28	12		27		37		21
Capital Expenditures - TTM ¹	69	71		84		104		97
Non-GAAP Free Cash Flow ²	785	215		(53)		145		972
Non-GAAP Free Cash Flow - TTM1	\$ 1,114	\$ 1,012	\$	1,091	\$	1,092	\$	1,279

	Three Months Ended													
	Ŋ	March 31, 2011		June 30, 2011	September 30, 2011			December 31, 2011						
Cash Flow Data		_		_				_						
Operating Cash Flow	\$	134	\$	(78)	\$	46	\$	850						
Operating Cash Flow - TTM ¹		1,283		1,231		1,095		952						
Capital Expenditures		4		14		29		25						
Capital Expenditures - TTM ¹		89		76		68		72						
Non-GAAP Free Cash Flow ²		130		(92)		17		825						
Non-GAAP Free Cash Flow - TTM ¹	\$	1,194	\$	1,155	\$	1,027	\$	880						

¹TTM represents trailing twelve months. Operating Cash Flow for the year ended December 31, 2009, three months ended September 30, 2009, three months ended June 30, 2009, and three months ended March 31, 2009 was \$1,183 million, \$161 million, \$(181) million, and \$327 million, respectively. Capital expenditures for the year ended December 31, 2009, three months ended September 30, 2009, three months ended June 30, 2009, and three months ended March 31, 2009 was \$69 million, \$17 million, \$14 million, and \$10 million, respectively.

² Non-GAAP free cash flow represents operating cash flow minus capital expenditures.

ACTIVISION BLIZZARD, INC. AND SUBSIDIARIES

RECONCILIATION OF GAAP NET INCOME TO NON-GAAP MEASURES

(Amounts in millions, except earnings per share data)

Three Months Ended December 31, 2011	No	Cost of Sale: Product Cos		Cost of Sales - Online Subscriptions	Cost of Sales - Software Royalties and Amortization	Cost of Sales - Intellectual Property Licenses	Product Development	Sales and Marketing	General and Administrative	Restructuring	Total Costs and Expenses	
GAAP Measurement	\$	1,407	\$ 483	\$ 58	\$ 85	\$ 96	\$ 256	\$ 281	\$ 122	\$ 1	\$ 1	1,382
Less: Net effect from deferral in net revenues and related cost of sales (a	.)	1,001	209	-	37	(3)	-	-	-	-		243
Less: Stock-based compensation (b)	-	-	-	(3)	-	(25)	(2)	(13)	-		(43)
Less: Restructuring (c	:)	-	-	-	-	-	-	-	(1)	(1)	•	(2)
Less: Amortization of intangible assets (c	1)	-	(2)	-	-	(48)	-	-	-	-		(50)
Less: Impairment of goodwill (6	:)	-	-	-	=	=	=	ı	(12)	=		(12)
Non-GAAP Measurement	\$	2,408	\$ 690	\$ 58	\$ 119	\$ 45	\$ 231	\$ 279	\$ 96	\$ -	\$ 1	1,518

Three Months Ended December 31, 2011		rating come	Net I	ncome	Earnings Share	d Earnings r Share
GAAP Measurement		\$ 25	\$	99	\$ 0.09	\$ 0.08
Less: Net effect from deferral in net revenues and related cost of sales	(a)	758		549	0.47	0.47
Less: Stock-based compensation	(b)	43		33	0.03	0.03
Less: Restructuring	(c)	2		1	-	-
Less: Amortization of intangible assets	(d)	50		31	0.03	0.03
Less: Impairment of goodwill	(e)	12		12	0.01	0.01
Non-GAAP Measurement		\$ 890	\$	725	\$ 0.63	\$ 0.62

Year Ended December 31, 2011		Net Revenues	Cost of Sales - Product Costs	Cost of Sales - Online Subscriptions	Cost of Sales - Software Royalties and Amortization	Cost of Sales - Intellectual Property Licenses	Product Development	Sales and Marketing	General and Administrative	Restructuring	Total Costs and Expenses
GAAP Measurement		\$ 4,75	\$ 1,134	\$ 238	\$ 218	\$ 165	\$ 646	\$ 545	\$ 456	\$ 25	\$ 3,427
Less: Net effect from deferral in net revenues and related cost of sales	(a)	(26	(11) -	(48	(24)	-	-	-	-	(83)
Less: Stock-based compensation	(b)		-	- -	(10	-	(40)	(6)	(47)	-	(103)
Less: Restructuring	(c)		-	-		-	-	-	(1)	(25)	(26)
Less: Amortization of intangible assets	(d)		- (2	-	(1	(69)	-	-	-	-	(72)
Less: Impairment of goodwill	(e)		-	-		-	-	-	(12)	-	(12)
Non-GAAP Measurement		\$ 4,48	\$ 1,12	\$ 238	\$ 159	\$ 72	\$ 606	\$ 539	\$ 396	\$ -	\$ 3,131

	•		Net I	ncome			Diluted Ea (Loss) per	
	\$	1,328	\$	1,085	\$	0.93	\$	0.92
(a)		(183)		(151)		(0.13)		(0.13
(b)		103		76		0.07		0.06
(c)		26		19		0.02		0.02
(d)		72		46		0.04		0.04
(e)		12		12		0.01		0.01
	\$	1,358	\$	1,087	\$	0.93	\$	0.93
	(b) (c) (d)	(a) (b) (c) (d)	(a) (183) (b) 103 (c) 26 (d) 72 (e) 12	S 1,328 S (183) (b) 103 (c) 26 (d) 72 (e) 12	S 1,328 S 1,085	S 1,328 S 1,085 S	Sample Company Compa	Sample Column C

- (a) Reflects the net change in deferred net revenues and related cost of sales.
- (b) Includes expense related to stock-based compensation.
- (c) Reflects restructuring related to our Activision Publishing operations.
- (d) Reflects amortization of intangible assets.
- (e) Reflects impairment of goodwill.

The company calculates earnings per share pursuant to the two-class method which requires the allocation of net income between common shareholders and participating security holders. Net income attributable to Activision Blizzard Inc. common shareholders used to calculate non-GAAP earnings per common share assuming dilution was \$715 million and \$1,071 million for the three months and year ended December 31, 2011 as compared to the total non-GAAP net income of \$725 million and \$1,087 million for the same periods, respectively.

The per share adjustments are presented as calculated, and the GAAP and non-GAAP earnings per share information is also presented as calculated. The sum of these measures, as presented, may differ due to the impact of rounding.

ACTIVISION BLIZZARD, INC. AND SUBSIDIARIES RECONCILIATION OF GAAP NET INCOME TO NON-GAAP MEASURES

(Amounts in millions, except earnings per share data)

Three Months Ended December 31, 2010	Net R		Cost of Sales - Product Costs	Cost of Sales - Online	- Soft Royalti	tware ies and	Cost of Sales - Intellectual Property Licenses	Product Development	Sales and Marketing	General and Administrative	Impairment of Intangible Assets	Total Cos	
GAAP Measurement	\$	1,427	\$ 585	\$ 73	\$	128	\$ 92	\$ 273	\$ 225	\$ 122	\$ 326	\$ 1,	,824
Less: Net effect from deferral in net revenues and related cost of sales (a)		1,121	200	-		45	17	-	-	-	-		262
Less: Stock-based compensation (b)		-	-	-		(14)	-	(8)	(2)	(13)	-		(37)
Less: Restructuring (included in general and administrative) (c)		-	-	-		-	-	=	-	1	-		1
Less: Amortization of intangible assets (d)		-	(2	-		(6)	(69)	-	-	-	-		(77)
Less: Impairment of intangible assets (e)		-	-	-		-	-	-	-	-	(326)	((326)
Non-GAAP Measurement	\$	2,548	\$ 783	\$ 73	\$	153	\$ 40	\$ 265	\$ 223	\$ 110	\$ -	\$ 1,	,647

Three Months Ended December 31, 2010			rating e (Loss)		ncome oss)	Ear (Los	asic nings s) per nare	Diluted Earnings (Loss) per Share	
GAAP Measurement		\$	(397)	\$	(233)	\$	(0.20)	\$	(0.20)
Less: Net effect from deferral in net revenues and related cost of sales	(a)	ĺ	859	ł	628		0.52	l	0.51
Less: Stock-based compensation	(b)	1	37	l	24		0.02	ı	0.02
Less: Restructuring (included in general and administrative)	(c)	1	(1)	l	-		-	ı	-
Less: Amortization of intangible assets	(d)	1	77	l	38		0.03	ı	0.03
Less: Impairment of intangible assets	(e)	1	326	l	198		0.16	ı	0.16
Non-GAAP Measurement		\$	901	\$	655	\$	0.54	\$	0.53

Year Ended December 31, 2010	Net I		Cost of Sales Product Cost	Cost of Sales Online Subscription	S Roy	oftware alties and	Cost of Sales - Intellectual Property Licenses	Product Development	Sales and Marketing	General and Administrative	Impairment of Intangible Assets	Total Co Expe	osts and enses
GAAP Measurement	\$	4,447	\$ 1,35	\$ 24	1 \$	338	\$ 197	\$ 635	\$ 516	\$ 375	\$ 326	\$	3,978
Less: Net effect from deferral in net revenues and related cost of sales (a)		356		3	-	29	5	-	-	-	-		37
Less: Stock-based compensation (b)		-		-	-	(65)	-	(12)	(8)	(46)	-		(131)
Less: Restructuring (included in general and administrative) (c)		-		-	-	-	-	-	-	(3)	-		(3)
Less: Amortization of intangible assets (d)		-	(:	0)	-	(15)	(102)	-	-	(1)	-		(123)
Less: Impairment of intangible assets (e)		-		-	-	-	-	-	-	-	(326)		(326)
Non-GAAP Measurement	\$	4,803	\$ 1,34	\$ \$ 24	1 \$	287	\$ 100	\$ 623	\$ 508	\$ 325	\$ -	\$	3,432

			Net In	come	Earnin	igs per	Earni	uted ngs per are
	\$	469	\$	418	\$	0.34	\$	0.33
(a)		319		232		0.19		0.19
(b)		131		88		0.07		0.07
(c)		3		2		-		-
(d)		123		53		0.04		0.04
(e)		326		198		0.16		0.16
	\$	1,371	\$	991	\$	0.81	\$	0.79
	(b) (c) (d)	(a) (b) (c) (d)	(a) 319 (b) 131 (c) 3 (d) 123 (e) 326	S 469 S	S 469 \$ 418	Operating Income	Same Share Share	Operating Income Net Income Earnings per Share Earnings per Share Earnings per Share Earnings per Share Share

- (a) Reflects the net change in deferred net revenues and related cost of sales.
- (b) Includes expense related to stock-based compensation.
- (c) Reflects restructuring related to the Business Combination with Vivendi Games. Restructuring activities includes severance costs, facility exit costs and balance sheet write down and exit costs from the cancellation of projects.
- (d) Reflects amortization of intangible assets.
- (e) Reflects impairment of intangible assets acquired as a result of purchase accounting.

The company calculates earnings per share pursuant to the two-class method which requires the allocation of net income between common shareholders and participating security holders. Net income attributable to Activision Blizzard Inc. common shareholders used to calculate non-GAAP earnings per common share assuming dilution was \$646 million and \$982 million for the three months and year ended December 31, 2010 as compared to the total non-GAAP net income of \$655 million and \$991 million for the same periods, respectively.

For the Three Months and Year Ended December 31, 2011 and 2010

	I	31, 2011		December	31, 2010		\$ Increase	% Increase	
	A	mount	% of Total		Amount	% of Total		(Decrease)	(Decrease)
GAAP Net Revenues by Distribution Channel									
Retail channel	\$	841	60	% \$	820	57	%	\$ 21	3
Digital online channels*		363	26		414	29		(51)	(12)
Total Activision and Blizzard		1,204	86		1,234	86		(30)	(2)
Distribution		203	14		193	14		10	5
Total consolidated GAAP net revenues		1,407	100	_	1,427	100		(20)	(1)
Change in Deferred Net Revenues ¹									
Retail channel		1,055			1,065				
Digital online channels*		(54)			56				
Total changes in deferred net revenues		1,001		_	1,121				
Non-GAAP Net Revenues by Distribution Channel									
Retail channel		1,896	79		1,885	74		11	1
Digital online channels*		309	13		470	18		(161)	(34)
Total Activision and Blizzard	-	2,205	92	_	2,355	92	•	(150)	(6)
Distribution		203	8		193	8		10	5
Total non-GAAP net revenues ²	\$	2,408	100	% \$	2,548	100	%	\$ (140)	(5)
					Year I	Ended			

	Year Ended									
		December	r 31, 2011		December 3	31, 2010		\$ Increase	% Increase	
	A	Amount	% of Total		Amount	% of Total	_	(Decrease)	(Decrease)	
GAAP Net Revenues by Distribution Channel				_			_			
Retail channel	\$	2,697	57	% \$	2,629	59	% \$	68	3 %	9
Digital online channels*		1,640	34		1,440	32		200	14	
Total Activision and Blizzard		4,337	91	_	4,069	91	_	268	7	
Distribution		418	9		378	9		40	11	
Total consolidated GAAP net revenues		4,755	100	_	4,447	100	_	308	7	
Change in Deferred Net Revenues ¹										
Retail channel		(185)			251					
Digital online channels*		(81)			105					
Total changes in deferred net revenues		(266)		_	356					
Non-GAAP Net Revenues by Distribution Channel										
Retail channel		2,512	56		2,880	60		(368)	(13)	
Digital online channels*		1,559	35		1,545	32		14	1	
Total Activision and Blizzard		4,071	91		4,425	92		(354)	(8)	
Distribution		418	9		378	8		40	11	
Total non-GAAP net revenues ²	\$	4,489	100	% \$	4,803	100	% \$	314)	(7) %	ò

¹ We provide net revenues including (in accordance with GAAP) and excluding (non-GAAP) the impact of changes in deferred net revenues.

² Total non-GAAP net revenues presented also represents our total operating segment net revenues.

^{*} Net revenues from digital online channel represent revenues from subscriptions and memberships, licensing royalties, value-added services, downloadable content, digitally distributed products, and wireless devices.

For the Three Months Ended December 31, 2011 and 2010

	I	December	31, 2011	Dec	ember	31, 2010	\$ Increase	% Increase
	A	mount	% of Total	Amo	unt	% of Total	(Decrease)	(Decrease)
GAAP Net Revenues by Segment/Platform Mix								
Activision and Blizzard:								
Online subscriptions*	\$	268	19 %	\$	340	24 %	\$ (72)	(21)%
PC and Other		123	9		124	9	(1)	(1)
Sony PlayStation 3		259	19		259	18		
Sony PlayStation 2		3			6		(3)	(50)
Microsoft Xbox 360		300	21		281	20	19	7
Nintendo Wii		166	12		141	10	25	18
Total console^		728	52		687	48	41	6
Sony PlayStation Portable		3			6		(3)	(50)
Nintendo 3DS		26	2				26	NM
Nintendo Dual Screen		56	4		77	5	(21)	(27)
Total handheld		85	6		83	5	2	2
Total Activision and Blizzard		1,204	86		1,234	86	(30)	(2)
		1,201			1,20.		(50)	(=)
Total Distribution		203	14		193	14	10	5
Total consolidated GAAP net revenues		1,407	100		1,427	100	(20)	(1)
Change in Deferred Net Revenues (1)								
Activision and Blizzard:								
Online subscriptions*		(18)			204			
PC and Other		54						
Sony PlayStation 3		453			393			
Microsoft Xbox 360		483			441			
Nintendo Wii		24			75			
Total console^	<u></u>	960			909			
Nintendo Dual Screen		5			8			
Total changes in deferred net revenues		1,001			1,121			
Non-GAAP Net Revenues by Segment/Platform Mix Activision and Blizzard:								
Online subscriptions*		250	10		544	21	(294)	(54)
PC and Other		177	7		124	5	53	43
Sony PlayStation 3		712	30		652	26	60	9
Sony PlayStation 2		3			6		(3)	(50)
Microsoft Xbox 360		783	32		722	28	61	8
Nintendo Wii		190	8		216	8	(26)	(12)
Total console^		1,688	70		1,596	62	92	6
Sony PlayStation Portable		3			6		(3)	(50)
Nintendo 3DS		26	1				26	NM
Nintendo Dual Screen		61	3		85	4	(24)	(28)
Total handheld		90	4	-	91	4	(1)	(1)
Total Activision and Blizzard		2,205	91		2,355	92	(150)	(6)
Total Distribution		203	9		193	8	10	5
Total non-GAAP net revenues (2)	\$	2,408	100 %	\$	2,548	100 %	\$ (140)	(5)%
1 oral non-OAAI net revenues (2)	Φ	۷,400	100 %	φ	4,540	100 %	φ (140)	(3)%

⁽¹⁾ We provide net revenues including (in accordance with GAAP) and excluding (non-GAAP) the impact of changes in deferred net revenues.

⁽²⁾ Total non-GAAP net revenues presented also represents our total operating segment net revenues.

^{*} Revenue from online subscriptions consists of revenue from all World of Warcraft products, including subscriptions, boxed products, expansion packs, licensing royalties, and value-added services. It also includes revenues from Call of Duty Elite memberships.

[^] Downloadable content and their related revenues are included in each respective console platforms and total console.

For the Year Ended December 31, 2011 and 2010

December 31, 2011 December 3 CAAP Net Revenues by Segment/Platform Mix Activision and Blizzard: Online subscriptions* \$ 1,357 29 % \$ 1,230 PC and Other 374 8 325 Sony PlayStation 3 935 20 854 Sony PlayStation 2 13 35 Microsoft Xbox 360 1,140 24 1,033 Nintendo Wii 351 7 408 Total console^ 2,439 51 2,330 Sony PlayStation Portable 15 16 Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Change in Deferred Net Revenues (1) Activision and Blizzard:	% of Total 28 %	\$ Increase (Decrease)	% Increase (Decrease)
GAAP Net Revenues by Segment/Platform Mix Activision and Blizzard: 0nline subscriptions* \$ 1,357 29 % \$ 1,230 PC and Other 374 8 325 Sony PlayStation 3 935 20 854 Sony PlayStation 2 13 35 Microsoft Xbox 360 1,140 24 1,033 Nintendo Wii 351 7 408 Total console^ 2,439 51 2,330 Sony PlayStation Portable 15 16 Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447	28 %	(Decrease)	(Decrease)
Activision and Blizzard: Online subscriptions* PC and Other 374 8 325 Sony PlayStation 3 935 20 854 Sony PlayStation 2 13 35 Microsoft Xbox 360 1,140 24 1,033 Nintendo Wii 351 Total console^ 2,439 51 2,330 Sony PlayStation Portable Nintendo 3DS Nintendo Dual Screen Total handheld Total Activision and Blizzard Total Activision and Blizzard Change in Deferred Net Revenues (1)			
PC and Other 374 8 325 Sony PlayStation 3 935 20 854 Sony PlayStation 2 13 35 Microsoft Xbox 360 1,140 24 1,033 Nintendo Wii 351 7 408 Total console^ 2,439 51 2,330 Sony PlayStation Portable 15 16 Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447			
Sony PlayStation 3 935 20 854 Sony PlayStation 2 13 35 Microsoft Xbox 360 1,140 24 1,033 Nintendo Wii 351 7 408 Total console^ 2,439 51 2,330 Sony PlayStation Portable 15 16 Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447	_	\$ 127	10 %
Sony PlayStation 2 13 35 Microsoft Xbox 360 1,140 24 1,033 Nintendo Wii 351 7 408 Total console^ 2,439 51 2,330 Sony PlayStation Portable 15 16 Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	7	49	15
Microsoft Xbox 360 1,140 24 1,033 Nintendo Wii 351 7 408 Total console^ 2,439 51 2,330 Sony PlayStation Portable 15 16 Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	19	81	9
Nintendo Wii 351 7 408 Total console^ 2,439 51 2,330 Sony PlayStation Portable 15 16 Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	1	(22)	(63)
Total console^ 2,439 51 2,330 Sony PlayStation Portable 15 16 Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	23	107	10
Sony PlayStation Portable 15 16 Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	9	(57)	(14)
Nintendo 3DS 35 1 Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	52	109	5
Nintendo Dual Screen 117 2 168 Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)		(1)	(6)
Total handheld 167 3 184 Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)		35	NM
Total Activision and Blizzard 4,337 91 4,069 Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	4	(51)	(30)
Total Distribution 418 9 378 Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	4	(17)	(9)
Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	91	268	7
Total Activision and Blizzard 4,755 100 4,447 Change in Deferred Net Revenues (1)	9	40	11
	100	308	7
ACHVISION AND DILLLARU.			
Online subscriptions* (202) 191			
PC and Other (75) 81			
Sony PlayStation 3 36 77			
Microsoft Xbox 360 43 15			
Nintendo Wii (66) (16)			
Total console [^] 13 76			
Nintendo Dual Screen (2) 8			
Total changes in deferred net revenues (266) 356			
Non-GAAP Net Revenues by Segment/Platform Mix Activision and Blizzard:			
Online subscriptions* 1,155 26 1,421	30	(266)	(19)
PC and Other 299 7 406	8	(107)	
Sony PlayStation 3 971 22 931	19	40	4
Sony PlayStation 2 13 35	1	(22)	
Microsoft Xbox 360 1,183 26 1,048	22	135	13
Nintendo Wii 285 6 392	8	(107)	(27)
Total console^ 2,452 54 2,406	50	46	2
Sony PlayStation Portable 15 16		(1)	(6)
Nintendo 3DS 35 1		35	NM
Nintendo Dual Screen 115 3 176	4	(61)	(35)
Total handheld 165 4 192	4	(27)	(14)
Total Activision and Blizzard 4,071 91 4,425	92	(354)	(8)
Total Distribution 418 9 378	92		
Total non-GAAP net revenues (2) \$ 4,489 100 % \$ 4,803	8	40	11

⁽¹⁾ We provide net revenues including (in accordance with GAAP) and excluding (non-GAAP) the impact of changes in deferred net revenues.

⁽²⁾ Total non-GAAP net revenues presented also represents our total operating segment net revenues.

^{*} Revenue from online subscriptions consists of revenue from all *World of Warcraft* products, including subscriptions, boxed products, expansion packs, licensing royalties, and value-added services. It also includes revenues from *Call of Duty Elite* memberships.

[^] Downloadable content and their related revenues are included in each respective console platforms and total console.

For the Three Months And Year Ended December 31, 2011 and 2010

	Three Months Ended									
		December	31, 2011	December 31, 2010			\$ Increase		% Increase	
	An	ount	% of Total	A	mount	% of Total	(Dec	crease)	(Decrease)	
GAAP Net Revenues by Geographic Region										
North America	\$	718	51 %	\$	734	51 %	\$	(16)	(2)%	
Europe		605	43		600	42		5	1	
Asia Pacific		84	6		93	7		(9)	(10)	
Total consolidated GAAP net revenues		1,407	100		1,427	100		(20)	(1)	
Change in Deferred Net Revenues (1)										
North America		548			627					
Europe		395			440					
Asia Pacific		58			54					
Total changes in net revenues		1,001			1,121					
Non-GAAP Net Revenues by Geographic Region										
North America		1,266	53		1,361	53		(95)	(7)	
Europe		1,000	41		1,040	41		(40)	(4)	
Asia Pacific		142	6		147	6		(5)	(3)	
Total non-GAAP net revenues (2)	\$	2,408	100 %	\$	2,548	100 %	\$	(140)	(5)%	

	Year Ended								
		December	31, 2011	31, 2011 December 31, 2010			\$ I	ncrease	% Increase
	- A	Amount	% of Total		Amount	% of Total	(De	ecrease)	(Decrease)
GAAP Net Revenues by Geographic Region									
North America	\$	2,405	50 %	\$	2,409	54 %	\$	(4)	- %
Europe		1,990	42		1,743	39		247	14
Asia Pacific		360	8		295	7		65	22
Total consolidated GAAP net revenues		4,755	100		4,447	100		308	7
Change in Deferred Net Revenues (1)									
North America		(154)			166				
Europe		(104)			159				
Asia Pacific		(8)			31				
Total changes in net revenues		(266)			356				
Non-GAAP Net Revenues by Geographic Region									
North America		2,251	50		2,575	54		(324)	(13)
Europe		1,886	42		1,902	39		(16)	(1)
Asia Pacific		352	8		326	7		26	8
Total non-GAAP net revenues (2)	\$	4,489	100 %	\$	4,803	100 %	\$	(314)	(7)%

¹ We provide net revenues including (in accordance with GAAP) and excluding (non-GAAP) the impact of changes in deferred net revenues.

² Total non-GAAP net revenues presented also represents our total operating segment net revenues.

ACTIVISION BLIZZARD, INC. AND SUBSIDIARIES SEGMENT INFORMATION

For the Three Months And Year Ended December 31, 2011 and 2010

(Amounts in millions)

					Three Mont	ns Ended			
		December 31	, 2011		December 3	31, 2010		\$ Increase	% Increase
		Amount	% of Total		Amount	% of Total		(Decrease)	(Decrease)
C			70 01 10tti	_	········	70 01 Total	_	(Decrease)	(Deereuse)
Segment net revenues: Activision ⁽ⁱ⁾	•	1.020	127.6	6	1 705	125 0	6	144	0.01
	\$	1,929	137 %	\$	1,785	125 %	\$	144	8 %
Blizzard ⁽ⁱⁱ⁾		276	20		570	40		(294)	(52)
Distribution ⁽ⁱⁱⁱ⁾		203	14	_	193	14	_	10	5
Operating segment total		2,408	171		2,548	179		(140)	(5)
Reconciliation to consolidated net revenues:									
Net effect from deferral of net revenues		(1,001)	(71)		(1,121)	(79)			
Consolidated net revenues	\$	1,407	100 %	\$	1,427	100 %	\$	(20)	(1)%
				-					
Segment income from operations:									
Activision ⁽ⁱ⁾	\$	809		\$	599		\$	210	35 %
Blizzard ⁽ⁱⁱ⁾		71			291			(220)	(76)
Distribution ⁽ⁱⁱⁱ⁾		10			11			(1)	(9)
Operating segment total	·	890			901			(11)	(1)
Reconciliation to consolidated operating income (loss)									
and consolidated income (loss) before income tax expense:									
Net effect from deferral of net revenues and related cost of sales		(758)			(859)				
Stock-based compensation expense		(43)			(37)				
Restructuring		(2)			1				
Amortization of intangible assets		(50)			(77)				
		(12)			(326)				
Impairment of goodwill/intangible assets				_					
Consolidated operating income (loss)	\$	25		\$	(397)			422	NM
Investment and other income (expense), net		(5)			8				
Consolidated income (loss) before income tax expense	\$	20		\$	(389)		\$	409	NM%
Operating margin from total operating segments		37.0%			35.4%				
					Year E	nded			
					Teal 12	lucu			
		December 31	, 2011		December 3	31, 2010		\$ Increase	% Increase
		December 31 Amount	, 2011 % of Total	_	December 3	% of Total		\$ Increase (Decrease)	% Increase (Decrease)
Segment net revenues:				_			-		
		Amount	% of Total	s	Amount	% of Total	<u> </u>	(Decrease)	(Decrease)
Activision ⁽ⁱ⁾	\$	2,828	% of Total 59 %	\$	Amount 2,769	% of Total 62 %	\$	(Decrease)	(Decrease)
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾		2,828 1,243	% of Total 59 % 26	\$	2,769 1,656	% of Total 62 % 37	\$	(Decrease) 59 (413)	(Decrease) 2 % (25)
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾		2,828 1,243 418	% of Total 59 %	\$	Amount 2,769	% of Total 62 %	\$	(Decrease) 59 (413) 40	(Decrease) 2 % (25) 11
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾		2,828 1,243	% of Total 59 % 26 9	\$	2,769 1,656 378	% of Total 62 % 37 9	\$	(Decrease) 59 (413)	(Decrease) 2 % (25)
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues:		2,828 1,243 418 4,489	% of Total 59 % 26 9	\$	2,769 1,656 378 4,803	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40	(Decrease) 2 % (25) 11
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total		2,828 1,243 418	% of Total 59 % 26 9	\$	2,769 1,656 378	% of Total 62 % 37 9	\$	(Decrease) 59 (413) 40	(Decrease) 2 % (25) 11
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues:		2,828 1,243 418 4,489	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40	(Decrease) 2 % (25) 11
Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues		2,828 1,243 418 4,489	% of Total 59 % 26 9 94	_	2,769 1,656 378 4,803	% of Total 62 % 37 9 108	_	(Decrease) 59 (413) 40 (314)	(Decrease) 2 % (25) 11 (7)
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations:	\$	2,828 1,243 4,18 4,489 266 4,755	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447	% of Total 62 % 37 9 108	\$	59 (413) 40 (314)	(Decrease) 2 % (25) 11 (7)
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽ⁱ⁾		2,828 1,243 418 4,489 266 4,755	% of Total 59 % 26 9 94	_	2,769 1,656 378 4,803 (356) 4,447	% of Total 62 % 37 9 108	_	(Decrease) 59 (413) 40 (314) 308	(Decrease) 2 % (25) 11 (7) 7 % 67 %
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾	\$	2,828 1,243 418 4,489 266 4,755 851 496	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354)	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42)
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾	\$	2,828 1,243 418 4,489 266 4,755 851 496 11	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾	\$	2,828 1,243 418 4,489 266 4,755 851 496	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354)	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42)
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾	\$	2,828 1,243 418 4,489 266 4,755 851 496 11	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income	\$	2,828 1,243 418 4,489 266 4,755 851 496 11	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense:	\$	2,828 1,243 418 4,489 266 4,755 851 496 11 1,358	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense: Net effect from deferral of net revenues and related cost of sales	\$	2,828 1,243 418 4,489 266 4,755 851 496 11 1,358	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense: Net effect from deferral of net revenues and related cost of sales Stock-based compensation expense	\$	2,828 1,243 418 4,489 266 4,755 851 496 11 1,358	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371 (319) (131)	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense: Net effect from deferral of net revenues and related cost of sales Stock-based compensation expense Restructuring	\$	2,828 1,243 4,489 2,66 4,755 851 496 111 1,358 183 (103) (26)	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371 (319) (131) (3)	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense: Net effect from deferral of net revenues and related cost of sales Stock-based compensation expense Restructuring Amortization of intangible assets	\$	2,828 1,243 418 4,489 266 4,755 851 496 11 1,358 183 (103) (26) (72)	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371 (319) (131) (3) (123)	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense: Net effect from deferral of net revenues and related cost of sales Stock-based compensation expense Restructuring	\$	2,828 1,243 4,489 2,66 4,755 851 496 111 1,358 183 (103) (26)	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371 (319) (131) (3)	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽¹⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense: Net effect from deferral of net revenues and related cost of sales Stock-based compensation expense Restructuring Amortization of intangible assets	\$	2,828 1,243 418 4,489 266 4,755 851 496 11 1,358 183 (103) (26) (72)	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371 (319) (131) (3) (123)	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense: Net effect from deferral of net revenues and related cost of sales Stock-based compensation expense Restructuring Amortization of intangible assets Impairment of goodwill/intangible assets	<u>s</u>	2,828 1,243 418 4,489 266 4,755 851 496 11 1,358 183 (103) (26) (72) (12)	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371 (319) (131) (3) (123) (326)	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1 (13)	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10 (1)
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense: Net effect from deferral of net revenues and related cost of sales Stock-based compensation expense Restructuring Amortization of intangible assets Impairment of goodwill/intangible assets Consolidated operating income Investment and other income (expense), net	\$ \$ \$	2,828 1,243 418 4,489 266 4,755 851 496 11 1,358 183 (103) (26) (72) (12) 1,328 3	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371 (319) (131) (3) (123) (123) (326) 469 23	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1 (13)	(Decrease) 2 % (25) 11 (7) 7 % (42) 10 (1)
Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated net revenues: Net effect from deferral of net revenues Consolidated net revenues Segment income from operations: Activision ⁽ⁱ⁾ Blizzard ⁽ⁱⁱ⁾ Distribution ⁽ⁱⁱⁱ⁾ Operating segment total Reconciliation to consolidated operating income and consolidated income before income tax expense: Net effect from deferral of net revenues and related cost of sales Stock-based compensation expense Restructuring Amortization of intangible assets Impairment of goodwill/intangible assets Consolidated operating income	<u>s</u>	2,828 1,243 418 4,489 266 4,755 851 496 11 1,358 183 (103) (26) (72) (12) 1,328	% of Total 59 % 26 9 94	\$	2,769 1,656 378 4,803 (356) 4,447 511 850 10 1,371 (319) (131) (33) (123) (326) 469	% of Total 62 % 37 9 108	\$	(Decrease) 59 (413) 40 (314) 308 340 (354) 1 (13)	(Decrease) 2 % (25) 11 (7) 7 % 67 % (42) 10 (1)

Three Months Ended

28.5%

Operating margin from total operating segments

 $⁽i)\ Activision\ Publishing\ ("Activision") \ -- \ publishes\ interactive\ entertainment\ products\ and\ contents.$

⁽ii) Blizzard — Blizzard Entertainment, Inc. and its subsidiaries ("Blizzard") publishes PC games and online subscription-based games in the MMORPG category.

⁽iii) Activision Blizzard Distribution ("Distribution") — distributes interactive entertainment software and hardware products.

ACTIVISION BLIZZARD, INC. AND SUBSIDIARIES OUTLOOK

For the Quarter Ending March 31, 2012 and Year Ending December 31, 2012 GAAP to Non-GAAP Reconciliation (Amounts in millions, except per share data)

	ן	Outlook for Three Months Ending <u>March 31, 2012</u>		Outlook for Year Ending December 31, 2012
Net Revenues (GAAP)	\$	965	\$	4,150
Excluding the impact of: Change in deferred net revenues	(a)	(440)	_	350
Non-GAAP Net Revenues	\$	525	\$	4,500
Earnings Per Diluted Share (GAAP)	\$	0.22	\$	0.63
Excluding the impact of: Net effect from deferral in net revenues and related cost of sales Stock-based compensation Amortization of intangible assets	(b) (c) (d)	(0.21) 0.02		0.20 0.08 0.03
Non-GAAP Earnings Per Diluted Share	\$	0.03	\$	0.94

- (a) Reflects the net change in deferred net revenues.
- (b) Reflects the net change in deferred net revenues and related cost of sales.
- (c) Reflects expense related to stock-based compensation.
- (d) Reflects amortization of intangible assets.

The per share adjustments are presented as calculated, and the GAAP and non-GAAP earnings (loss) per share information is also presented as calculated. The sum of these measures, as presented, may differ due to the impact of rounding.